

Virtual and Augmented Reality

HSB - 6 March '19 - Papendrecht

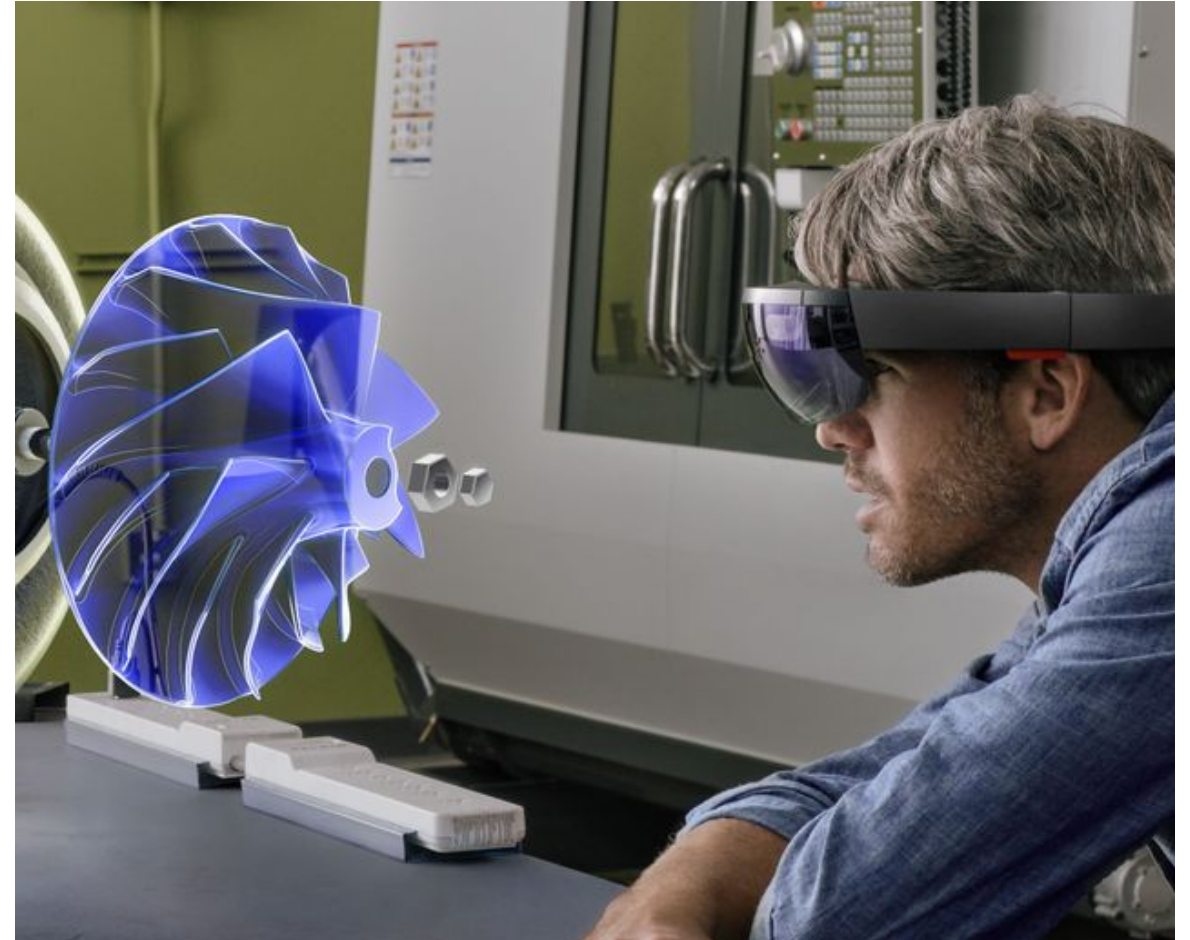
Agenda

- 1 VR & AR**
- 2 Why?**
- 3 With what?**
- 4 How?**
- 5 Examples of past and future projects**

The differences



Virtual Reality (VR)

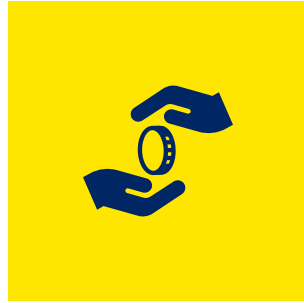


Augmented Reality (AR)

The 'why'



Experience



Cost effective



Intuitive



Interactive



Fast

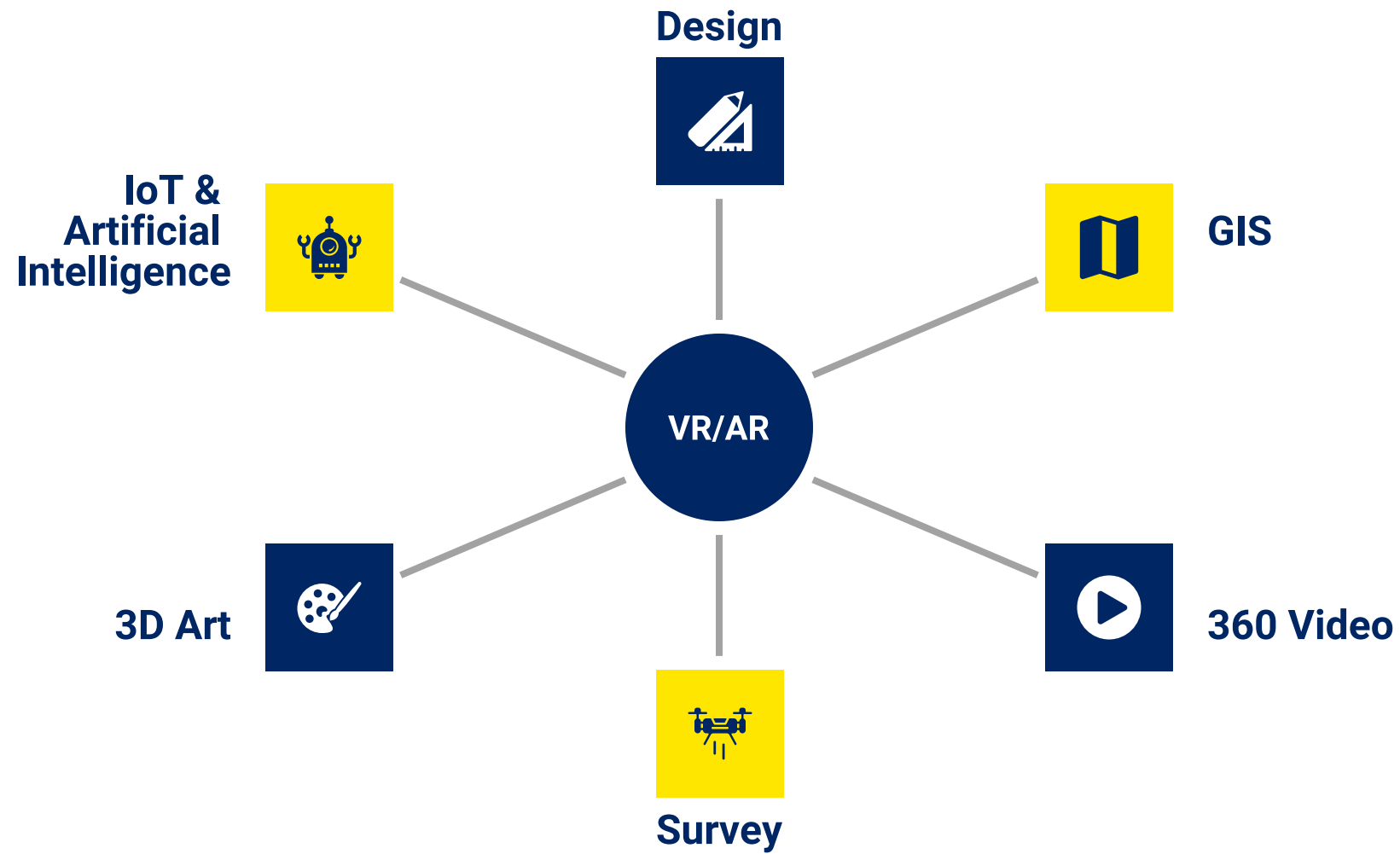


Measure

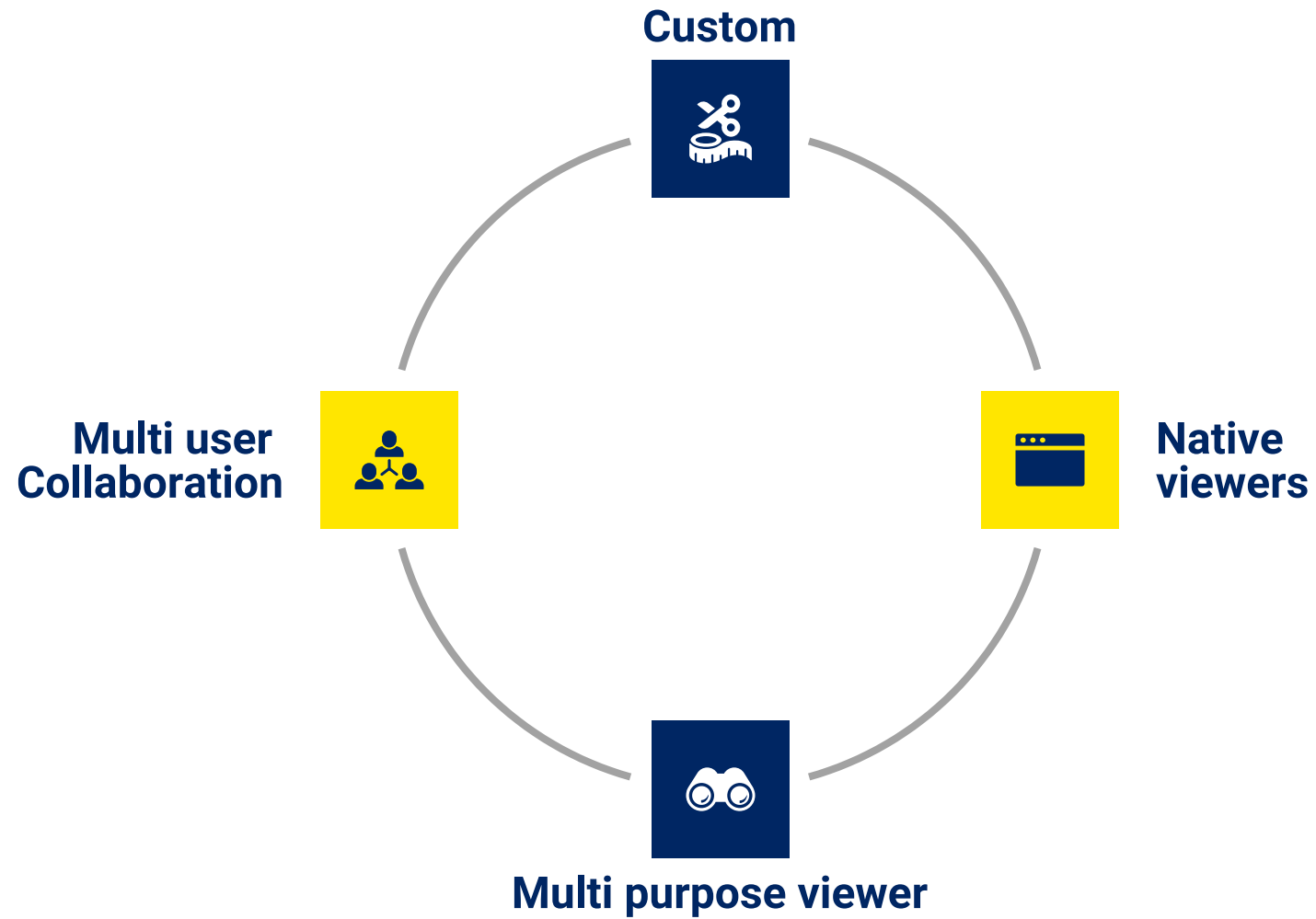


Fun!

The 'with what'

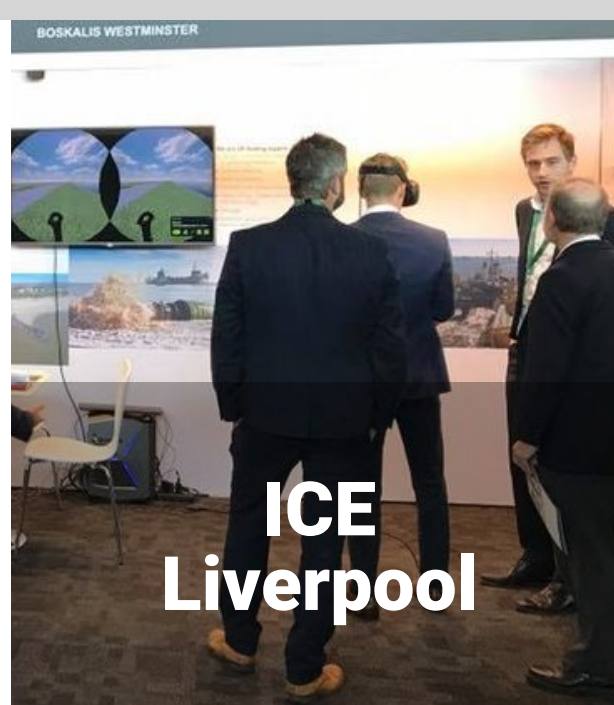


The 'how'



3D Collaboration


Video







Dive Support



**Several Inland
Infra projects**



Markermeerdijken



**Waddenzeedijken
Texel**




OFOR Zwolle



SoilVR (Kitimat) - Phase 2



Helios Bridge Design



Offshore Decommissioning



Remote Assistance

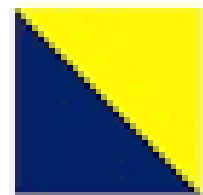
Video

A photograph of two VR headsets hanging on a wall made of horizontal wooden planks. The headset on the left is black with a black strap, and the one on the right is purple with a purple strap. Both are hanging from white hooks. The word "Questions" is written in white text on the right side of the image.

Questions

Our future?

Video



Boskalis